

Mimpi Hani dan Giginya

Digital Children Book
2021

This project was created with my team for the final exam project. The requirement of the project was to make a prototype for a digital children's book. We didn't want to make just an ordinary children's book; our team wanted a children's book with a fun yet meaningful story and illustrations.





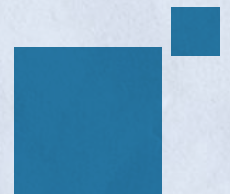
The main message that we wanted to convey through our book is the importance of brushing teeth for kids. To achieve that, we created a story about Hani, the main character who likes to eat a lot of candies but dislikes brushing her teeth until one day, a dirty tooth came into her dream and cried. The tooth said Hani should brush her teeth regularly so he won't be sad. Also, we added some mini-games and hint features to enhance the interactivensess of the book.

During that time, I was the character designer. I also did some page designing and colouring. I had so much fun with my team by creating this book. The way we had to learn to trust each other's work and work together every day until sunrise was an unforgettable experience for me.



At that time, I rarely worked on a design project in a big team, and I needed help understanding how to work with it. So thus, through this project, I had to improve my teamwork and communication skills, such as dividing the work evenly, supporting each other, and discussing work together. For example, when one of our team members can not finish their job punctually, the other team members will be assigned to help and complete the projects on time.

And also, working during a final exam period was always haunted by many deadlines. So through this time, I learned how to manage my time to finish every final exam deadline on time.



On the other side, our team also needed help with deciding the storyline and design style. And yes, my team and I spent a lot of time discussing it to achieve a good storyline and consistent design style. We researched a lot about how to make a good storyline and looked up on the internet what kind of design style would suit it. In the end, we decided to use a fun pastel colour palette and also a bold-playful sans serif font to make the book suitable for the target audience.





When I first heard about this project, I was excited and challenged. This project requirement was a new thing for me, and I was thrilled to excel at this project. With the motivation of creating the best work in this project, my team put a lot of effort into it. We spent a lot of days and nights together for some weeks to be able to make this fantastic project turn out fabulous! In the end, we earned an A score for this project, and we were so happy with it!

After all, I learned a lot about time management, teamwork, and some technical skills in making children's books. Through this project, I also learned a lot of new tools and effects in Adobe Illustrator and Figma.

Fighting boredom and indifference with the power of art and storytelling.

